

# Using spatialized water sound sequences for traffic noise mitigation:

correlation analysis of subjective evaluation and neural measurements

Jian LI; Luigi MAFFEI; Aniello PASCALE; Massimiliano MASULLO

Department of Architecture and Industrial Design, Università degli Studi della Campania "Luigi Vanvitelli", Italy

### Introduction

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#### 1) traffic noise and water sound

**Traffic noise** is a big concern for urban designers and landscape managers since it has been proven to impact **public health** physically and mentally.

The introduction of **natural sounds** (e.g. water sounds, bird songs) into noisy urban environments has been treated as an effective strategy for noise reduction and abatement. Among them, **water sounds** are commonly used to mask traffic noise varying in its **sound features**.

Evidence showed that to optimize the effects of the Informational Masking the sound level of water sound should be **-3dB** than the traffic noise.

**Question**: Can the spatial setting of water sounds improve the masking effect on road traffic noise?



From https://ec.europa.eu/research-and-innovation/sites/default/files/hm /field/image/noise%20rome.jpg



From https://www.maxpixel.net/static/photo/1x/

### Introduction

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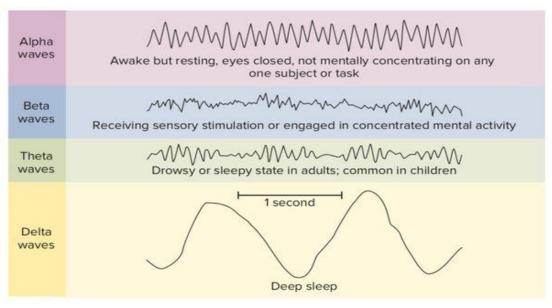
### 2) the application of EEG (electroencephalogram)

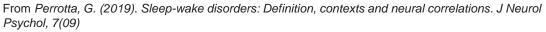
#### - Neural oscillation

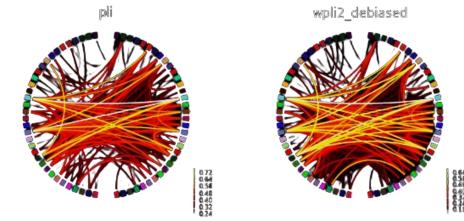
**Neural oscillations** are rhythmic electrical activity generated in the central nervous system, **spontaneously** and in response to **external events**, which could be used as indicators of sonic environments related to the **comfort** and **restoration** of individuals.

#### - Brain connectivity

**Brain functional connectivity** is defined as the statistical relationships between cerebral signals over time and thus potentially allows conclusions to be made regarding the **functional interactions** between two or more **brain regions** (*Gaudet, Isabelle, et al. 2020*).







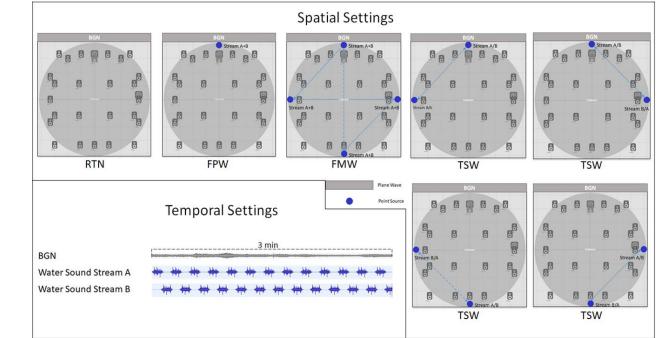
### Experiment Design



#### 1) the independent variable

The spatial settings of the water sounds:

- Frontal-fixed Position Water sound (FPW)
- Two-position Switching Water sound (TSW)
- Four-position randomised Moving Water sounds (FMW)
- Road Traffic Noise (RTN)



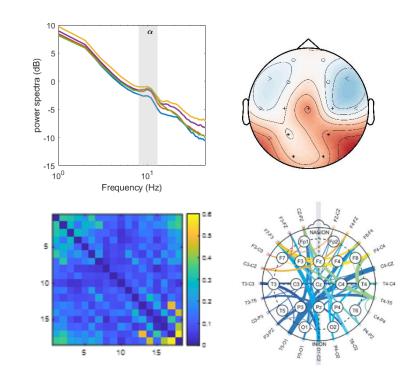
### Experiment Design

#### 2) the dependent variables

- Post-doc questionnaire:
- Objective descriptors

naturalness, mechanicalness, smoothness, rhythmicalness, spaciousness, and familiarity

- Positive component of emotional saliency (ES+): pleasant, happy, stimulating, attractive, energetic, calm;
- Negative component of emotional saliency (ES-): boring, unpleasant, nervous, weak, sad, unattractive
- EEG measurements:
- spectral power distribution (frequency bands: delta/theta/alpha/beta/gamma)
- theta/alpha ratio + alpha/beta ratio
- brain connectivity (dwPLI)





### **Experiment Procedure**

#### 1) the playback of sounds

#### - Place:

Sens i-Lab, the Department of Architecture and Industrial Design

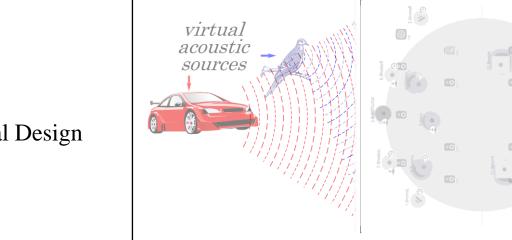
#### - Sound system:

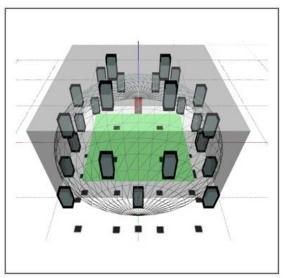
Astro Spatial Audio (25 Adorn A55 Martin Audio; 2 Sx110 Martin Audio; SARA II Premium Rendering Engine)

#### - Spatial sound settings:

> Plane wave: traffic noiseRecorded from: a real urban park (65 dB(A))

> Point source: water soundsRecorded from: a water stream (62 dB(A))









### Experiment Procedure

#### 2) data collection

The brain signals of twenty subjects were measured by a wearable EEG headset (DSI-24).

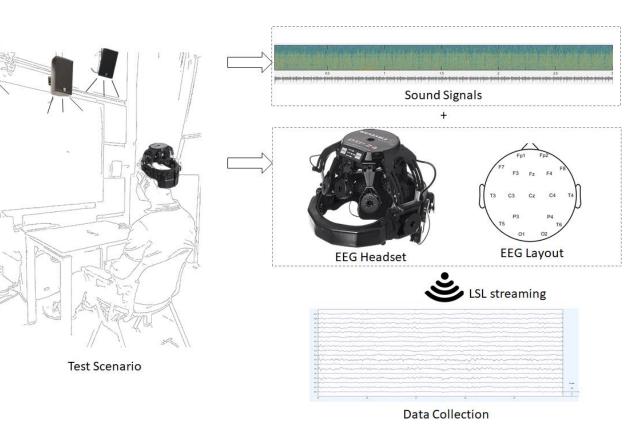
After 3 minutes of listening for each condition, subjects were asked to answer the questionnaires. The listening o rders of four conditions were balanced across subjects.

How much the SOUN	ID you just heard is:
Pleasant	
Unpleasant	
Stimulating	
Boring	
Attractive	
Unattractive	
How much the SOUN	ID you just heard makes you feel:
Calm	
Nervous	
147 1	

Weak

Energetic Happy

Sad





### Data Analysis

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### 1) the pipeline of EEG analysis

#### - Brain Regions Division:

- frontal (Fp1, Fp2, F3, F4),
- left temporal (F7, T3, T5),
- central (Cz, C3, C4),
- right temporal (F8, T4, T6)
- posterior regions (P3, P4, O1, O2)
- Relative Spectral Power of frequency bands:  $RP(f_{1}, f_{2}) = \left[P(f_{1}, f_{2})/P(1, 45)\right] \cdot 100$

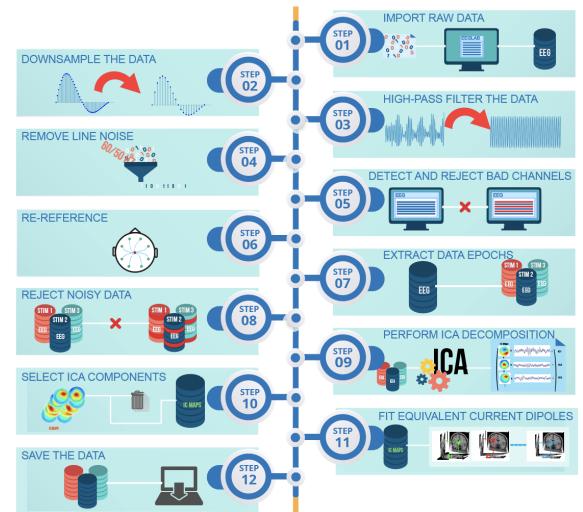
(delta/theta/alpha/beta/gamma)

#### - Brain Connectivity Index:

the debiased weighted phase lag index dwPLI (Vinck, Martin, et

al., 2011)

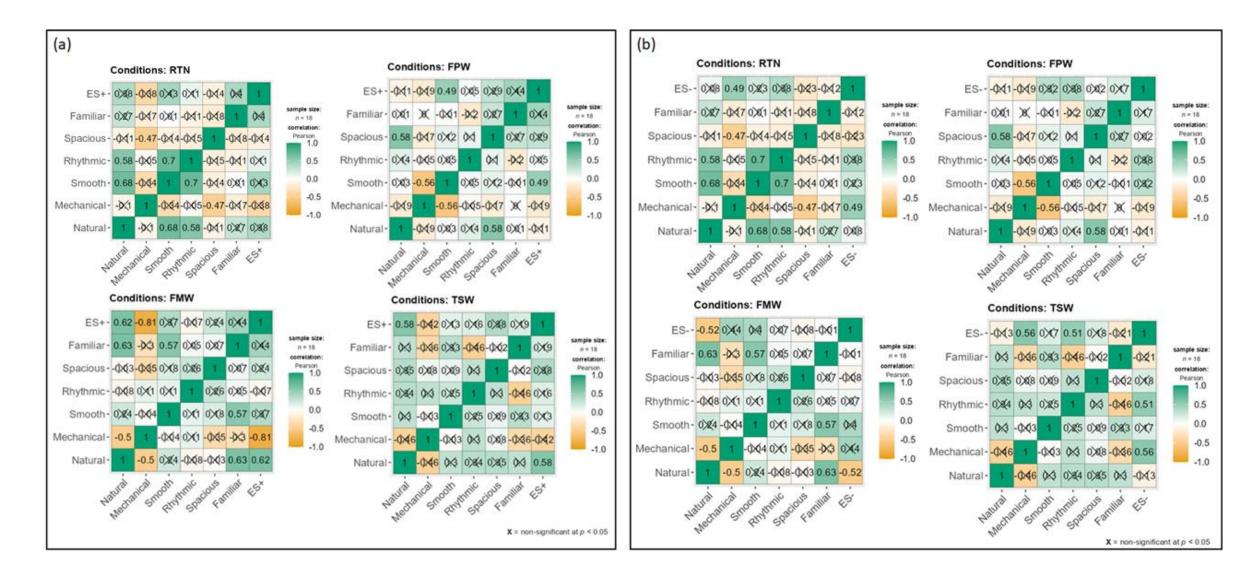
$$dwPLI = \frac{\sum_{j=1}^{N} \sum_{k \neq j} \Im\{X_j\} \Im\{X_k\}}{\sum_{j=1}^{N} \sum_{k \neq j} |\Im\{X_j\} \Im\{X_k\}|}$$



From https://eeglab.org/assets/images/tutorial\_image.png

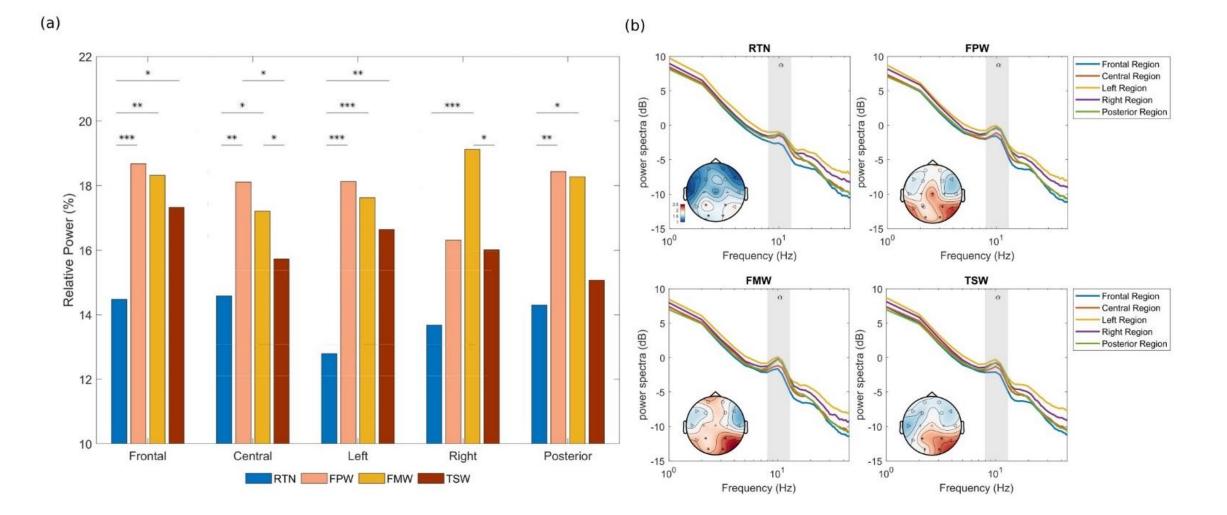


#### 1) Correlation results: subjective descriptors - emotional salience



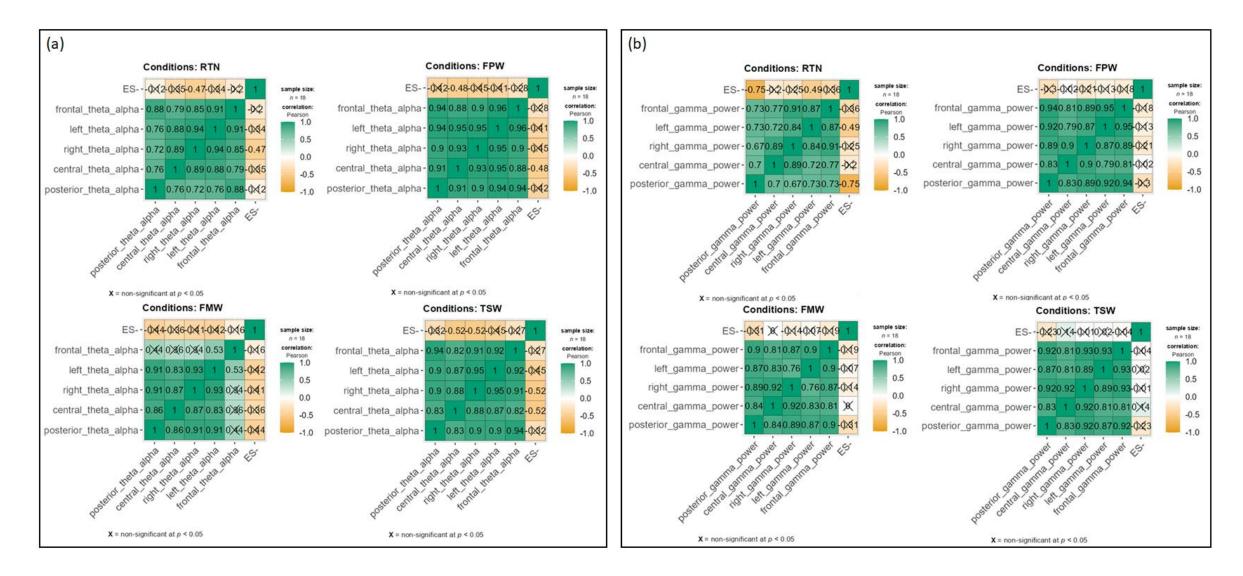


2) The results of EEG spectral power across different conditions and brain regions





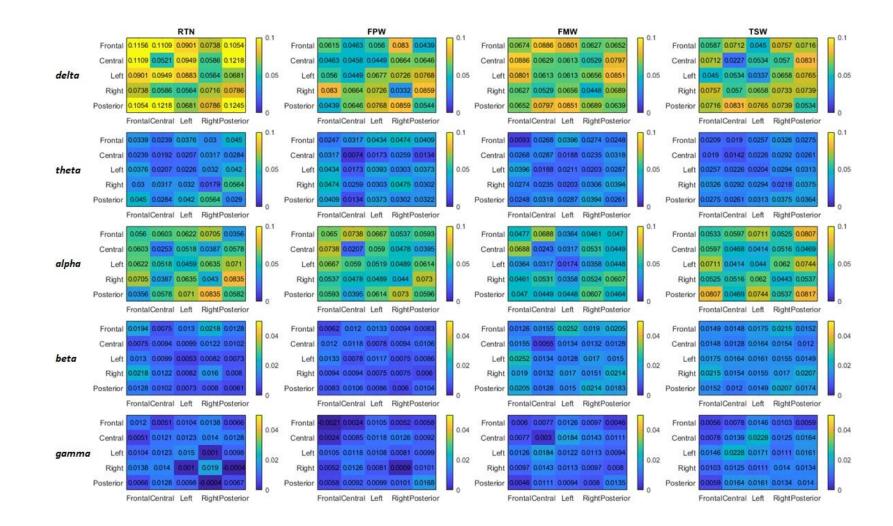
#### 3) The correlation results of theta alpha ratio, gamma power and emotional salience



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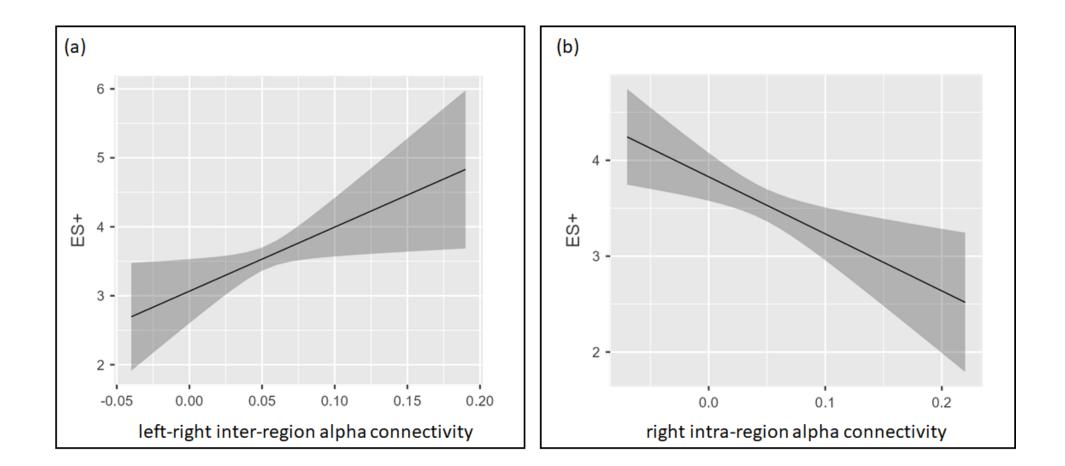
#### Results

#### 4) The results of connectivity analysis across different conditions and frequency bands





5) The correlation results of left-right alpha, intra-right alpha connectivities and emotional salience



1) the **mechanical** road traffic noise influenced both the **positive** and **negative** components of the emotional saliency. **Natural** features are inversely correlated to ES-.

2) the overall effects of the **alpha band** power revealed the positive effects of spatial settings react on ES+ scores, and the difference between **left-right inter-region** and **right intra-region alpha** connectivity related to the ES+ scores differently no matter of the water sound conditions or only traffic noise.

3) the spectral power of the **gamma band** and the **theta alpha ratios** used as the cognitive load index had shown relationship with the negative emotional salience that need further and deeper investigations.



## End

Thank you!